

**Guðmundur Bjarnason**

**Nationality:** Icelandic

**Phone number:** +354 6596716

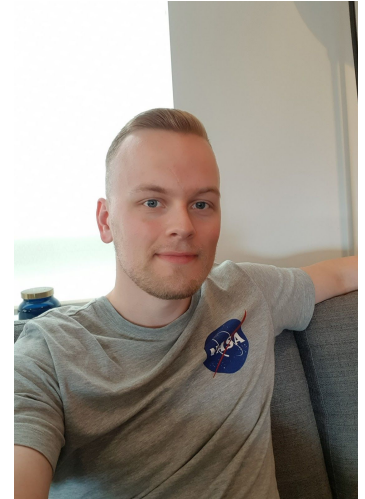
**Email:** [gudmundurb25@gmail.com](mailto:gudmundurb25@gmail.com)

**Portfolio:** [www.gudmundurb.com](http://www.gudmundurb.com)

**Gamejolt:** <https://gamejolt.com/playlist/developed-games/373905>

**Linkedin:** <https://www.linkedin.com/in/gudmundur-bjarnason/>

**Lavapop:** <https://lavapop.games/>



## **Experience**

- Lava Pop Games (Start-Up), Reykjavik, Iceland  
Co-founder, Game Designer and 3D artist 2018 - Present
- Bílabúð Benna, Reykjavík, Iceland  
Car parts salesman, among other things 2015 summer - 2018 summer
- Highland Trucks ehf., Reykjavík, Iceland  
Off road truck modifications, general car repairs 2013 - 2014
- Reykjavík Auto Repair, Reykjavík, Iceland  
General car repair 2012 - 2013

## **Education**

- Nord University, Steinkjer, Norway  
BA in Games and Entertainment Technology Fall 2015 - Spring 2018

- Borgarholtsskóli, Reykjavík, Iceland

Journeyman mechanic degree,

Fall 2010 - Fall 2013

Stúdentspróf (matriculation exam)

Fall 2010 - Fall 2013

## **Strengths and experience**

- Was a team lead on a greenlit game developed over a semester at university.
- Coordinated work between different parts of a team on a game project.
- Designed and created various level designs and implemented them into a game.
- Design of various different game mechanics in collaboration with other teammates.
- Was an Art lead on a greenlit game developed over a semester at university.
- Designed, textured and modeled a wide variety of 3D game objects for various game projects.
- Extensive use of Maya, UV Layout, Substance painter and other programs used in 3D asset creation.
- Extensive work in Unity3D implementing various designs of levels, 3D objects and other various assets.
- Work extremely well within a team
- My greatest strength is a fast workflow and getting things done quickly.
- Take feedback and critique with open arms.
- Have taken part in multiple game jams over the course of the last five years

## **Skills**

- Autodesk Maya
- Unity 3D
- Adobe Photoshop
- Substance Painter
- Headus UVLayout
- Adobe Illustrator
- Pyxel Edit

## References

Trond Olav Skevik, teacher at Nord University - [trond.o.skevik@nord.no](mailto:trond.o.skevik@nord.no)

Steven Thomas Ford, teacher at Nord University - [steven.ford@nord.no](mailto:steven.ford@nord.no)

Grétar Kjartansson, Former Store Manager at Bílabúð Benna - **S: +3546998877**

## Language

Icelandic, English, Basic Norwegian